NSTA 2013

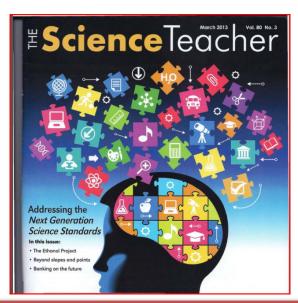
Ward's Forensics: Crosscutting Concepts of Crime Scene Investigation



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How Can We Address Standards?

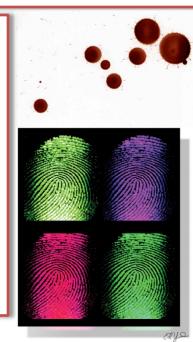


Science and Engineering Practices

- Ask Questions and/or Define Problems
- Develop and Use Models
- Plan and Carry Out Investigations
- Analyze and Interpret Data
- Use Mathematics and Computational Thinking
- Construct Explanations and/or Design Solutions
- Engage in Argument From Evidence
- Obtain, Evaluate, and Communicate Information

Crosscutting Concepts

- Patterns
- Cause and Effect
- Scale, Proportion and Quantity
- Systems and System Models
- Energy and Matter: Flows, Cycles, and Conservation
- Structure and Function
- Stability and Change

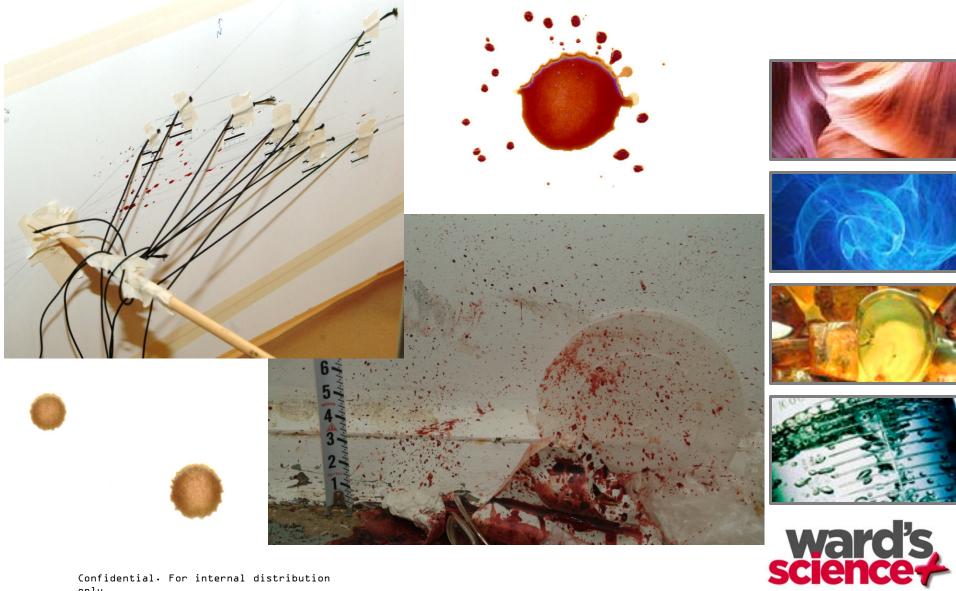


MS. Structure, Function and Information Processing

HS: Forces and Interactions

HS: Inheritance and Variation of Traits

Activity One: Bloodstain Pattern Analysis



Bloodstain Pattern Analysis

- Bloodstain patterns (blood spatter) indicate the dynamics of a crime scene
- BSPA (bloodstain pattern analysis) is an application of physics
- Physics: forces, projectile motion
- Mathematics: graphing, trigonometry
- Students LOVE blood spatter activities
- We will sample two activities today
 - Vertical blood drops
 - Angled blood drops











Drop Patterns from a Vertical Impact

- Drop simulated blood from different heights on to a note card: 15, 30, 45, 60, 75, and 100 cm.
- Two-person job: one measures and one drops.
- Hold dropper bottle vertical.
- Keep target card flat.
- Drop 2-3 drops from each height.
- Don't drop 'drops' on top of one another.
- Label, label, label.





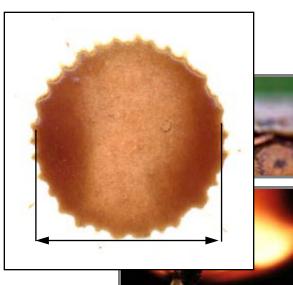






Analysis of Vertical Drops

- Measure the diameter in millimeters.
- Measure multiple drops for each drop height, then average.
- Do not include the spines.
- Fill in the chart on your worksheet.
- Graph Drop Height vs. Diameter: Which are Independent/Dependent Variables?
- Discuss the results?
- How can this graph be useful?

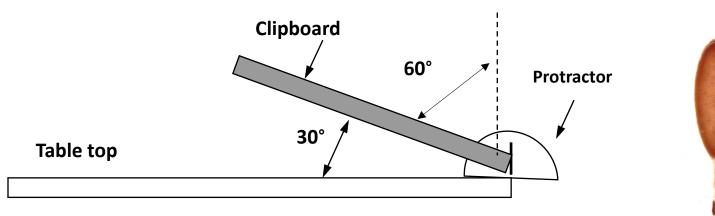








Drop Patterns From an Angled Impact



- Attach an index card to a clipboard.
- Adjust the index card to correct angle using protractor.
- Hold the dropper level.
- Angles to be tested: 20⁰, 40⁰, 60⁰
- Bottle should be ~30 cm from the angled board surface.
- Drop 2-3 single drops onto the card.
- Hold to count of ten, drop board, and unclip note card.
- LABEL!

Model This! ③







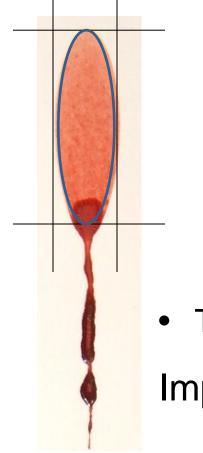


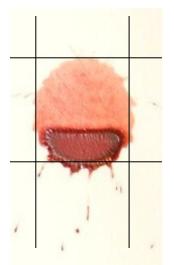




Measuring Angled Blood Drops

• Only measure the body of the drop—No spines or tails!





• Then calculate the impact angle Impact angle = $(sin^{-1}) \frac{Width}{Length}$

Activity Two: Fingerprint Analysis













Fingerprints: Major Form of ID

- Major goal of investigation process is to identify people
- All individuals have unique set of fingerprints even identical twins
- At this time, fingerprint ridge characteristics are considered to be individual evidence (as opposed to class evidence)
- Dactyloscopy: Science of comparison of friction ridge structures





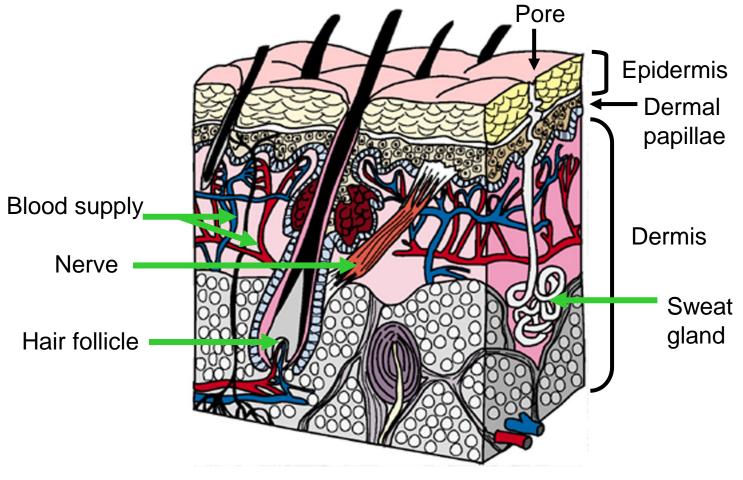








Structure of the Skin











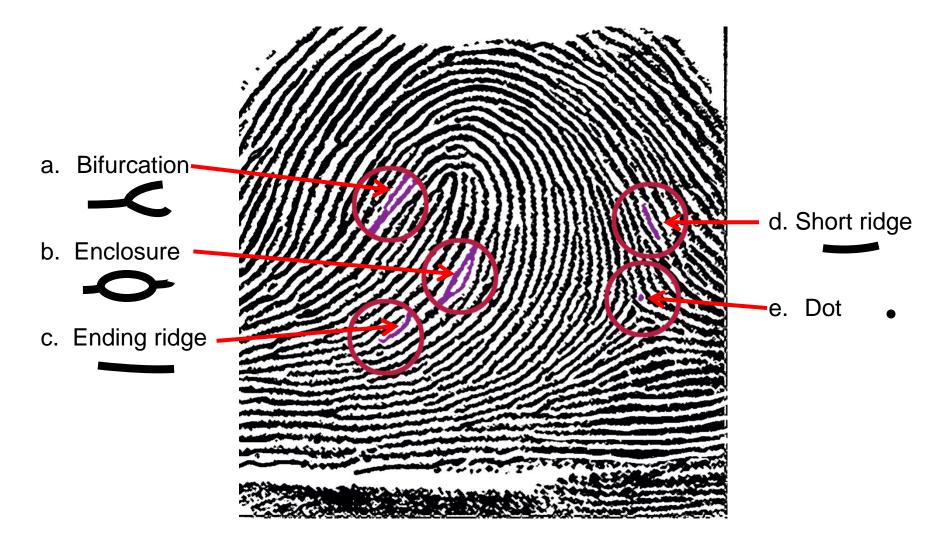


3 Major Types of Fingerprint Patterns— Arches, Loops, Whorls

- Categorized by the presence or absence of a *delta* (triangular intersection of ridges)
- An Arch has NO deltas
- A Loop has ONE delta
- A Whorl has TWO deltas

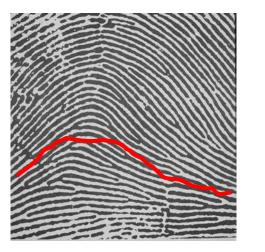


Ridge Characteristics or Minutiae

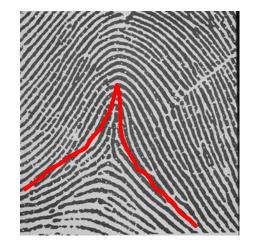


Arches

- Arch patterns differ in severity of slope of arch
- Two types of patterns: Plain and Tented
- 5% of fingerprints







Tented Arch



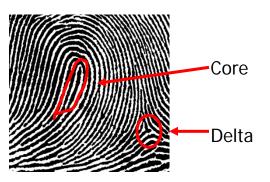




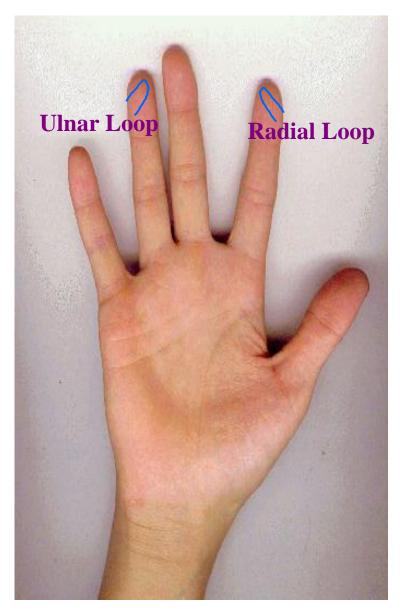




Loops



- Loop ridges enter from either side of the finger, re-curve and pass back along the side from which they entered
- Loops are identified by the direction loop opens to—known as radial (thumb side) or ulnar (little finger side)
- Nearly 65% of prints are loops

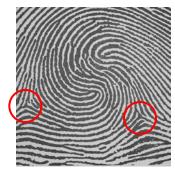


Whorls

- Whorls: all have 2 Deltas
- Four types of whorls
 - Plain
 - Double loop
 - Central pocket loop
 - Accidental
- Make up about 30% of fingerprints



Plain Whorl



Double Loop Whorl

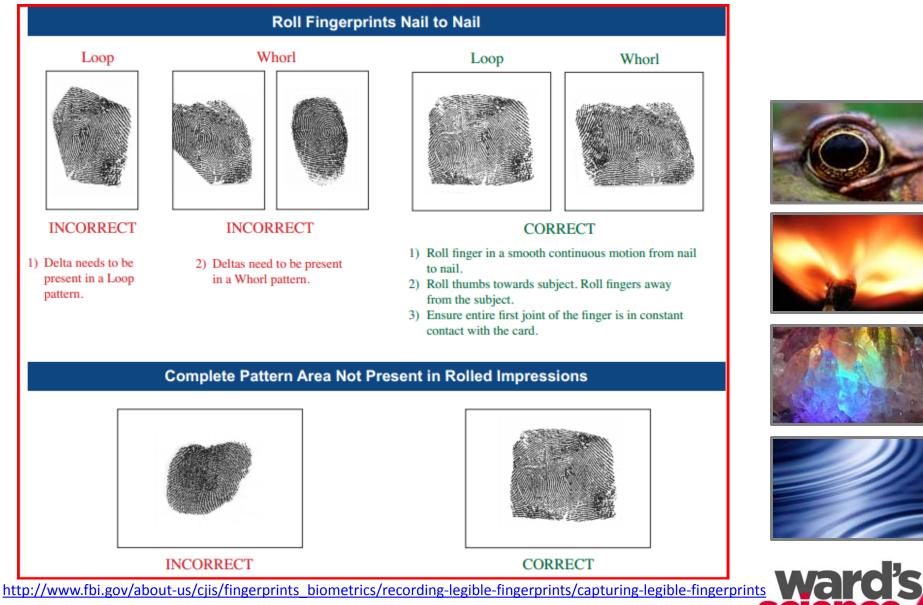


Central Pocket Loop Whorl



Accidental Whorl

Proper Method of Inking Fingerprints



Activity: Roll your fingerprints!

- Practice first on scrap paper
- Paper is always at edge of table
- Wrists parallel and in line with table
- Nail bed to nail bed; fingertip to joint crease!
- Roll thumbs towards you; fingers away from you (It should feel awkward)
- Correct inking is a RECTANGLE!
- When finished IDENTIFY your fingerprint patterns: Arches, Loops or Whorls.
- Tally the group, calculate averages, compare to "literature values"







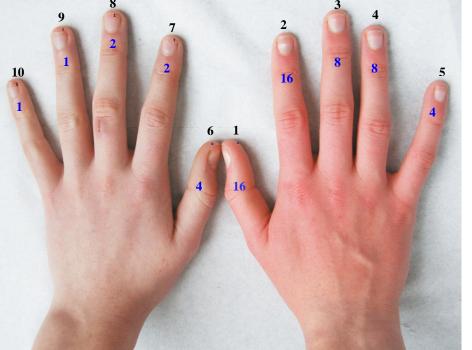




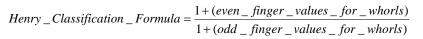
Other Fingerprint Mathematics

• Calculate the Henry Number

Henry System Value Chart



Black numbers = Finger number Blue numbers = Finger value (if it is a whorl)













Materials

- Fingerprint Kits from Wards
 - Magnetic Fingerprinting Kit
 - Perfect Print Ink Pads
 - Dusting Materials
- Introduction to Blood Spatter Kit
- Advanced Blood Spatter Kit
- Simulated Blood for Blood Spatter
- Book for Mathematics of FP: Classifying Fingerprints, by Nancy Cook (Amazon)
- Forensic Science, The Basics, by Jay A. Siegel and Kathy Mirakovits, 2nd Ed.
 - Lab Book coming out soon and 3rd Edition.











Thank You!



